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# Ultima Online Alive Quality of Life Community Feedback

## Survey response 1

Response ID
8

### Ultima Online Alive - Question Group A

Please describe your top concern with playing on Ultima Online Alive.
Meeting other players who wish to actually interact and possibly roleplay. I do, however, realize that at times it is on me to actually greet others as well as start a dialogue.
Please describe how you would like to see Ultima Online Alive change.
I'd like to see more guild activity, more roleplaying, and socializing past groupings to kill champion spawns, and I will be actively working to affect that type of change.

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## Survey response 2

Response ID
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9
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### Ultima Online Alive - Question Group A

Please describe your top concern with playing on Ultima Online Alive.
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There are not enough guilds or guild activity in Discord.
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Please describe how you would like to see Ultima Online Alive change.
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Remove nostalgia marketing, because it brings short-term players. I would also like to see more Events.
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## Survey response 3

Response ID
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10
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### Ultima Online Alive - Question Group A

Please describe your top concern with playing on Ultima Online Alive.
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Worried the the server owner will have a bad day and ban, but he is just human and we all have bad days.
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Please describe how you would like to see Ultima Online Alive change.
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where there should be a consensus of agreement for bans from the others admins and possibly include a few upstanding players.
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## Survey response 4

Response ID
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12
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### Ultima Online Alive - Question Group A

Please describe your top concern with playing on Ultima Online Alive.
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None at all my only concern is the rubbish some people post after they don't stick to the server rules causes new players to wonder if they have come to the wrong server WHICH THEY HAVE NOT
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Please describe how you would like to see Ultima Online Alive change.
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I can't think of any major changes I would like implemented I'm happy for the team to continue to implement small changes that the player base suggest and would like
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## Survey response 5

Response ID
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13
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### Ultima Online Alive - Question Group A

Please describe your top concern with playing on Ultima Online Alive.
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This might seem petty but it feels like there are too many 'gifts,' such as all the Christmas stuff we just got throughout December. Some of the decor items are very nice but it's like there is just too much, too readily available. It becomes clutter, or ends up on the ground at NH bank. It devalues the items because they are too plentiful. I use Christmas as my example again, there were the frequent drops from admins, there was the daily gift tree, there were things to pick up freely around cities, there were the Santa quests on ice island. Same with Halloween, only takes a few people with 120 begging and then all the items were ending up in front of the bank. I'd rather see fewer freebies and make them mean something, instead of just clutter.
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Please describe how you would like to see Ultima Online Alive change.
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Make rare things truly rare. It seems every day there are tamers talking about the rare, legendary, whatever pets they've just acquired. Well they don't seem so rare then, do they? Same with the free gifts/drops they give for holidays. They are too plentiful to have much meaning, and just become clutter or junk laying around at NH bank. Meanwhile, some of the recipes and power scrolls are IMPOSSIBLE to get, and I sort of like it that way because you really have to work for them and not everyone is getting them.
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